

## Jamboree Game Rules:

<b>RULE</b>	<b>HALF-ICE</b>
<b>Lines</b>	4-on-4
<b>Warm Up</b>	<b>2 Minutes</b>
<b>Length</b>	<b>24 Minute Game</b>
<b>Face-offs</b>	<b>To start game</b>
<b>Keep Score</b>	
<b>Standings</b>	<b>NO</b>
<b>Off-side</b>	None
<b>Icing</b>	None
<b>Line Changes</b>	On the fly, every <b>1:30</b> . Play stops at the buzzer, and players leave puck where it is and go to bench. Play resumes immediately as new players take to the ice.
<b>Puck out of bounds</b>	Offending team backs away, <b>referee</b> drops new puck to non-offending team.
<b>Goaltender Save</b>	Shooting team backs away on <b>referee's</b> whistle, goalie passes to own teammate.
<b>Goal scored</b>	<b>Referee</b> blows whistle. Scoring team backs away, defending team removes puck from net and immediately starts on attack.
<b>Penalties</b>	<b>Referee</b> indicates penalty, if offending team has puck, it is a change of possession. At end of shift, referees notifies coach of offending player, who misses their following shift. Teams play at even strength.